

Go To The Park

(The GM Hub Song)

Words and Music by
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With a swing ♩ = 140 (♩ = $\overset{\frown}{\text{♩}} \overset{\frown}{\text{♩}} \overset{\frown}{\text{♩}}$)
N.C.

G⁷ (*spoken*)

I'm bored -

C⁷ F F/C F F/A F/Ab

what shall we do? Go to the park_ and_ have some fun, _

G⁷ G⁷/D G⁷ G⁷/F G⁷/E G⁷/D C B^b/D

mem-ber-ship's free for ev - ery - one, _ find your park, it's the

D#dim7 C7/E F Bdim7 Bb6 C9sus4

place to be___ to ex - er - cise, en - er - gise, that's the key!_

F F/C F F/A F/Ab G7 G7/D

Go to the park,_ it - 'll keep you fit,_ take a walk or

G7 G7/F G7/E G7/D C Bb/D D#dim7 C7/E

run for a bit,_ leave be - hind tech - no - lo - gy___ to

F Abdim7 Gm7 Gbmaj7 F F/A Abdim7 Gm7 Gbmaj7 F

ex-er-cise, en-er-gise, that's the key!

Bb⁶ Bb⁶/F Bb⁶

1. Join the bi - kers bi - king and the skate - board - ers too, —
 2. Take a - long your mates and have a race with them all, —

F⁶ F⁶/C F⁶ F⁶/A G⁷

join the jog - gers jog - ging if you've noth - ing to do, —
 take a - long your dog and teach him tricks with a ball, —

G⁷/D G⁷ G⁷/D G⁷/D^b

join the chil - dren swing - ing as they reach for the sky, —
 take a - long your fa - mily, show them all you can do, —

C⁷ N.C.

get stuck in - you can give it a try! —
 all year through there's space for you! —

1.

F F/C F F/A F/A \flat G 7 G 7 /D G 7 G 7 /F G 7 /E G 7 /D

You can go and get some air, _ the park is al-ways there, so

C B \flat /D D \sharp dim 7 C 7 /E F A \flat dim 7 Gm 7 Gm 7 /D C 9 sus 4

take a break and come with me _ to the park!

F F/C F F/A F/A \flat G 7 G 7 /D G 7 G 7 /F G 7 /E G 7 /D

You can stay there all day long and sing this hap-py song, so

C B \flat /D D \sharp dim 7 C 7 /E F A \flat dim 7 Gm 7 Gbmaj 7 F

don't be bor-ing, come with me _ to the park! [Local park]*

* (Optional) shout out the name of your local park.



2.

F

Group 1

F/C

Go to the park, — it - 'll

Group 2

You can stay there

F

Abdim⁷

Gm⁷ Gbmaj⁷ F

F

F/A

F/Ab

G⁷

G⁷/D

G⁷

G⁷/F

G⁷/E

G⁷/D

keep you fit, — take a walk or run for a bit, —

all day long — and sing this hap - py song, — so

leave be - hind tech - no - lo - gy — to ex - er - cise, en - er - gise, that's the key!

don't be bor - ing, come with me — to the park!

[Local park]*

C

B^b/D

D[#]dim⁷


C⁷/E

F

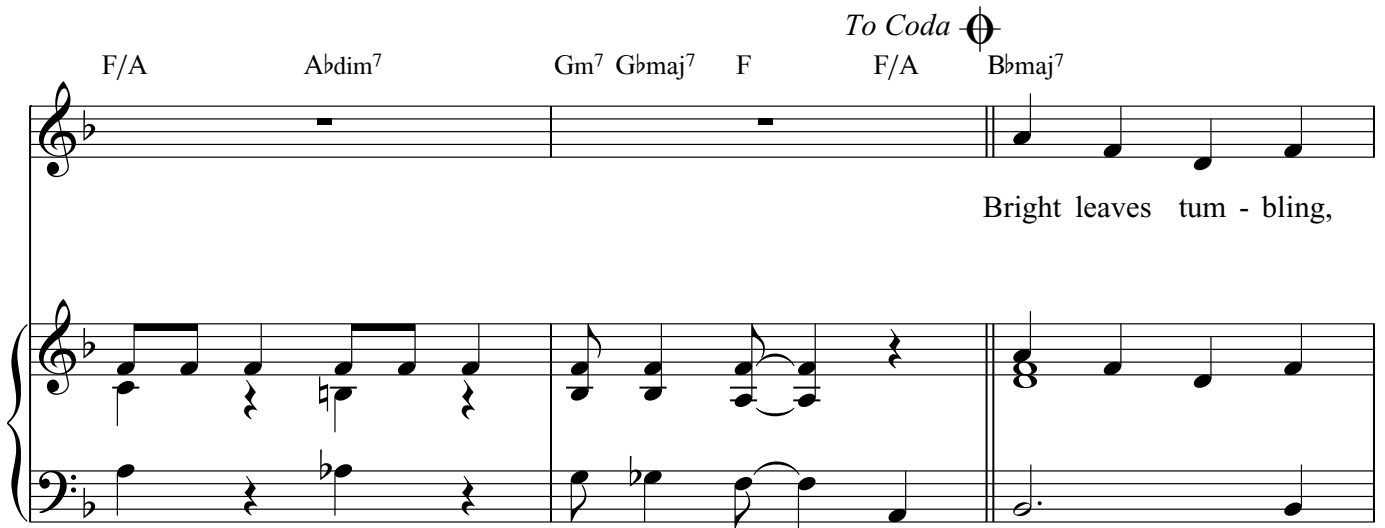
Abdim⁷

Gm⁷ Gbmaj⁷ F

* (Optional) shout out the name of your local park.

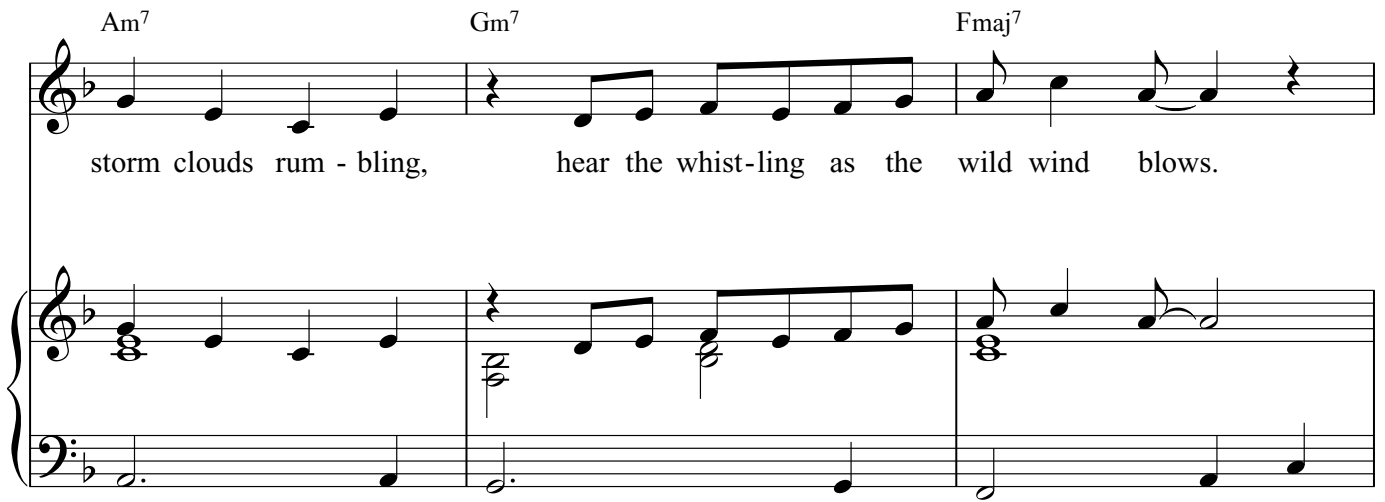
To Coda 

F/A Abdim⁷ Gm⁷ Gbmaj⁷ F F/A Bbmaj⁷



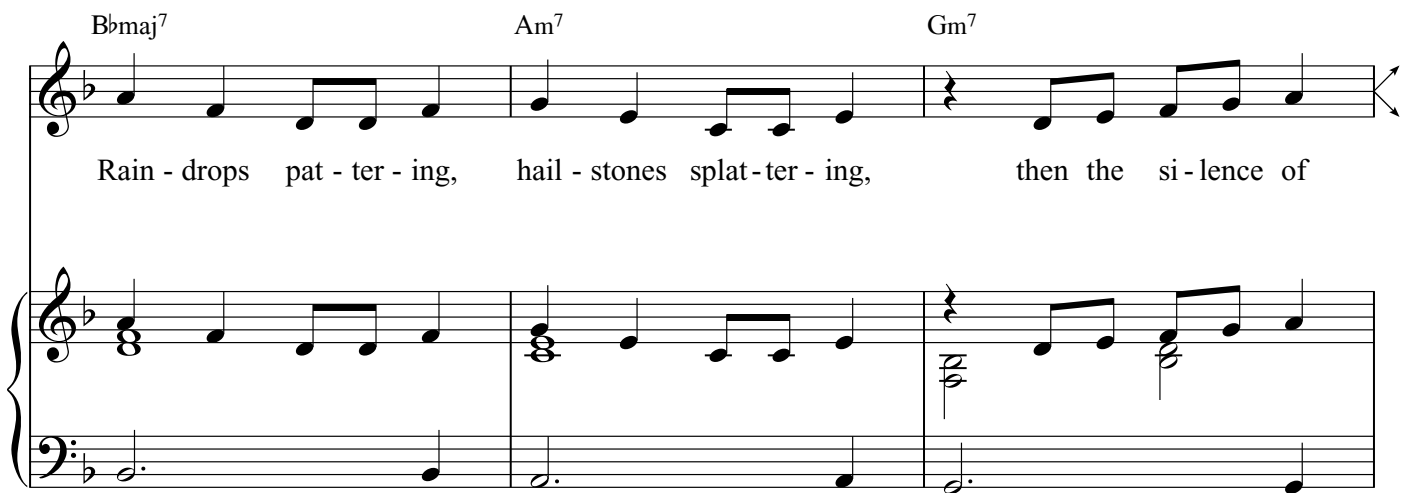
Bright leaves tum - bling,

Am⁷ Gm⁷ Fmaj⁷



storm clouds rum - bling, hear the whist-ling as the wild wind blows.

Bbmaj⁷ Am⁷ Gm⁷



Rain - drops pat - ter - ing, hail - stones splat - ter - ing, then the si - lence of

Optional descant

C^{7sus4} C Bbmaj⁷ Am⁷

Ah, _____
snow... Dawn is break - ing, new life wa - king

The first system of the musical score. It features a vocal line with a long note on 'Ah,' and a piano accompaniment. The piano part includes a triplet of eighth notes in the right hand. The lyrics are 'snow...' and 'Dawn is break - ing, new life wa - king'. Chord symbols C^{7sus4}, C, Bbmaj⁷, and Am⁷ are placed above the staff.

Gm⁷ Fmaj⁷ Fmaj⁷/A Fmaj⁷/C Bbmaj⁷

ah, _____ ah, _____
with the pro-mise of a spring ex - plo - sion. Birds and bees and

The second system of the musical score. It features a vocal line with two long notes on 'ah,' and a piano accompaniment. The piano part includes a triplet of eighth notes in the right hand. The lyrics are 'ah, _____ ah, _____' and 'with the pro-mise of a spring ex - plo - sion. Birds and bees and'. Chord symbols Gm⁷, Fmaj⁷, Fmaj⁷/A, Fmaj⁷/C, and Bbmaj⁷ are placed above the staff.

Am⁷ G⁷ C⁷ N.C. *D. al Coda*

_____ ducks in the pond, (Quack! Quack!) what a com-mo - tion!
grass and trees and ducks in the pond, (Quack! Quack!) what a com-mo - tion!

The third system of the musical score. It features a vocal line with a long note and a piano accompaniment. The piano part includes a triplet of eighth notes in the right hand. The lyrics are '_____ ducks in the pond, (Quack! Quack!) what a com-mo - tion!' and 'grass and trees and ducks in the pond, (Quack! Quack!) what a com-mo - tion!'. Chord symbols Am⁷, G⁷, C⁷, and N.C. are placed above the staff. The instruction *D. al Coda* is written at the end of the system.

♩ CODA

Bb⁶ Bb⁶/F Bb⁶

3. Hur - ry to the band-stand, they're per - form - ing to - day, —

F⁶ F⁶/C F⁶ F⁶/A G⁷

hur - ry they are wait - ing and they're rea - dy to play, —

G⁷/D G⁷ G⁷/D G⁷/Db

hur - ry, see the lea - der wave his ba - ton a - round, —

N.C. C⁷ F/C C F F/C

oom - pah, oom - pah — what a sound!

Instrumental

F F/A F/A \flat G 7 G 7 /D G 7 G 7 /F G 7 /E G 7 /D C B \flat /D

The first system of music features a treble clef staff with rests in all four measures. Below it is a grand staff (treble and bass clefs) with piano accompaniment. The melody in the treble clef consists of quarter notes: F4, G4, A4, B4, C5, B4, A4, G4, F4. The bass line consists of quarter notes: F3, G3, A3, B3, C4, B3, A3, G3, F3.

D \sharp dim 7 C 7 /E F Bdim 7 B \flat 6 C 9 sus 4

The second system of music features a treble clef staff with rests in all four measures. Below it is a grand staff with piano accompaniment. The melody in the treble clef consists of quarter notes: D \sharp 4, E4, F4, G4, A4, B4, C5, B4, A4, G4, F4. The bass line consists of quarter notes: D \sharp 3, E3, F3, G3, A3, B3, C4, B3, A3, G3, F3.

F F/C F F/A F/A \flat G 7 G 7 /D G 7 G 7 /F G 7 /E G 7 /D

The third system of music features a treble clef staff with rests in all four measures. Below it is a grand staff with piano accompaniment. The melody in the treble clef consists of quarter notes: F4, G4, A4, B4, C5, B4, A4, G4, F4. The bass line consists of quarter notes: F3, G3, A3, B3, C4, B3, A3, G3, F3.

C B \flat /D D \sharp dim 7 C 7 /E F A \flat dim 7 Gm 7 G \flat maj 7 F

The fourth system of music features a treble clef staff with rests in all four measures. Below it is a grand staff with piano accompaniment. The melody in the treble clef consists of quarter notes: C4, B \flat 4, A4, G4, F4, E4, D4, C4. The bass line consists of quarter notes: C3, B \flat 3, A3, G3, F3, E3, D3, C3.

Optional descant

F F/C F F/A F/A^b G⁷ G⁷/D

Go, _____ go to the park, _____

Group 2
You can go and get some air, _____ the park is

Group 1
Go to the park _____ and _____ have some fun, _____ mem-ber-ship's free for

The first system features an optional descant in the upper voice, followed by vocal lines for Group 2 and Group 1. The piano accompaniment is shown in grand staff notation.

G⁷ G⁷/F G⁷/E G⁷/D C B^b/D D[#]dim⁷ C⁷/E

_____ have some fun, _____

al-ways there, so take a break and come with me _____ to the

ev-ery - one, _____ find your park, it's the place to be _____ to

The second system continues the vocal lines and piano accompaniment from the first system, with the same instrumental parts.

F Bdim⁷ B^{b6} C^{9sus4} F F/C

ex - er - cise, en - er - gise, that's the key!_ Go, _____

park! *[Local park]** You can stay there

ex - er - cise, en - er - gise, that's the key!_ Go to the park, _ it - 'll

Detailed description: This system contains the first two lines of the musical score. The top line is a vocal melody in G major with lyrics: "ex - er - cise, en - er - gise, that's the key!_ Go, _____". The second line is another vocal melody with lyrics: "park! *[Local park]** You can stay there". The bottom two lines are piano accompaniment, showing chords and a bass line.

F F/A F/A^b G⁷ G⁷/D G⁷ G⁷/F G⁷/E G⁷/D

_ go to the park, _____ have some

all day long and sing this hap - py song, _ so

keep you fit, _ take a walk or run for a bit, _

Detailed description: This system contains the second two lines of the musical score. The top line is a vocal melody with lyrics: "_ go to the park, _____ have some". The second line is another vocal melody with lyrics: "all day long and sing this hap - py song, _ so". The bottom two lines are piano accompaniment, showing chords and a bass line.

* (Optional) shout out the name of your local park.

C Bb/D D#dim7 C7/E F Abdim7 Gm7 Gbmaj7 F

fun, _____ ex-er-cise, en-er-gise, that's the key!

don't be bor-ing, come with me_ to the park! *[Local park]**

leave be-hind tech - no - lo - gy_ to ex-er-cise, en-er-gise, that's the key!

F/A Abdim7 Gm7 C7sus4 F N.C.

Ex-er-cise, en-er-gise, that's the_ key!

Ex-er-cise, en-er-gise, that's the_ key!

Ex-er-cise, en-er-gise, that's the_ key!

* (Optional) shout out the name of your local park.